

#### Network Solutions Oki for a Global Society

FEDL9209-01 Issue Date: Oct. 20, 2004

# **OKI Semiconductor**

# **ML9209-xx**

Vacuum fluorescent display tube controller driver

# **GENERAL DESCRIPTION**

The ML9209-xx is an alphanumeric type vacuum fluorescent display (VFD) tube controller driver IC which can display alphanumeric characters, symbols, and bar charts.

Vacuum fluorescent display tube drive signals are generated by serial data sent from a micro-controller. A display system is easily realized by internal ROM and RAM for character display.

-01 is available as a general-purpose code.

Custom codes are provided on customer's request.

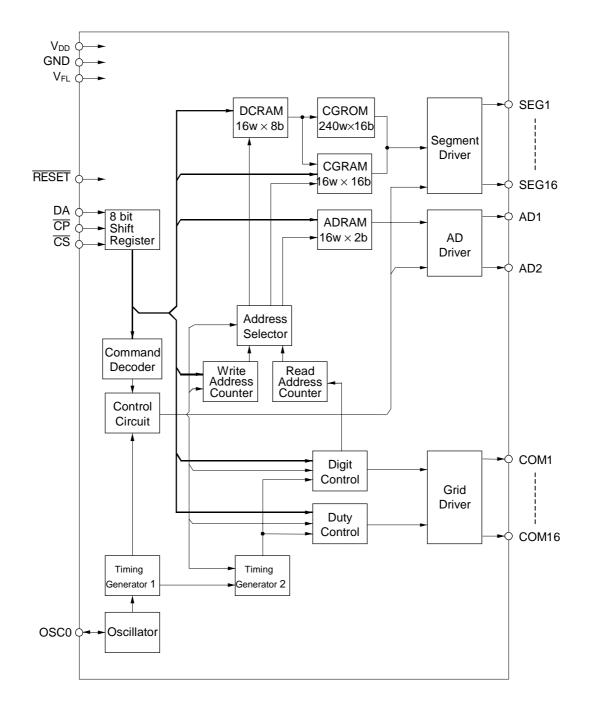
# **FEATURES**

• Logic power supply and vacuum fluorescent display tube driving power supply (V<sub>DD</sub>)

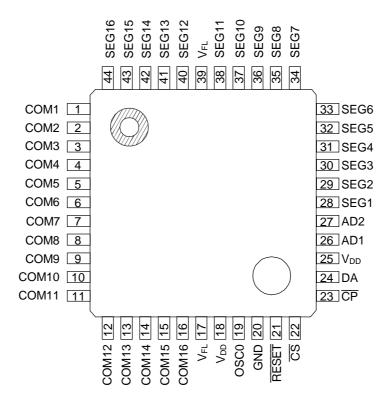
: 3.3 V±10% or 5.0 V±10%

- Vacuum fluorescent display tube driving power supply (V<sub>FL</sub>)
- :  $V_{\text{DD}}-20$  V to  $V_{\text{DD}}-42$  V
- VFD driver output current
  - (VFD driver output can be connected directly to the VFD tube. No pull-down resistor is required.)
  - $:-6 \text{ mA} (V_{FL} = V_{DD} 42 \text{ V})$ • Segment driver (SEG1–16)  $:-15 \text{ mA} (V_{FL} = V_{DD} - 42 \text{ V})$ Segment driver (AD1, 2)
  - $:-30 \text{ mA} (V_{FL} = V_{DD} 42 \text{ V})$ • Grid driver (COM1–16)
- Content of display
  - CGROM : 16 segments 240 types (character data) : 16 segments 16 types (character data)
  - CGRAM
  - ADRAM
- : 16 (display digit)  $\times$  2 bits (symbol data)
- DCRAM : 16 (display digit)  $\times$  8 bits (register for character data display)
- Display control function
- : 1 to 16 digits
- · Display digits • Display duty (brightness adjustment) : 16 stages
- All display lights ON/OFF
- Four interfaces with microcontroller: DA, CS, CP, RESET
- Instruction executable with 1 byte (excluding data write for each RAM)
- Built-in oscillation circuit (resistor & capacitor connected externally)
- Package options:
  - 44-pin plastic QFP (QFP44-P-910-0.80-2K) (ML9209-xxGA)

# **BLOCK DIAGRAM**



# PIN CONFIGURATION (TOP VIEW)



44-Pin Plastic QFP

# **PIN DESCRIPTION**

Pin	Symbol	Туре	Connects to	Description					
28–38, 40–44	SEG1-16	0	VFD tube anode electrode	VFD tube anode electrode drive output. Directly connected to the VFD tube and no pull-down resistor is required. $I_{OH} > -6$ mA					
1–16	COM1-16	0	VFD tube grid electrode	VFD tube grid electrode drive output. Directly connected to the VFD tube and no pull-down resistor is required. $I_{OH} > -30$ mA					
26, 27	AD1-2	0	VFD tube anode electrode	VFD tube anode electrode drive output. Directly connected to the VFD tube and no pull-down resistor is required. $I_{OH} > -15$ mA					
18, 25	V <sub>DD</sub>			The voltage supply between $V_{DD}$ and GND is for the power					
20	GND			supply for the internal logic.					
17,39	V <sub>FL</sub>	_	Power supply	The voltage supply between $V_{DD}$ and $V_{FL}$ is for the power supply for driving the VFD tube. Apply power to $V_{DD}$ first, then to $V_{FL}$ .					
	_			Serial data input pin (positive logic).					
24	DA	I	Microcontroller	Data is input from the LSB.					
23	CP	I	Microcontroller	Shift clock input pin. Serial data is shifted in on a rising edge of $\overline{CP}$ .					
22	CS	ļ	Microcontroller	Chip select input pin. Serial data transfer is disabled when $\overline{\text{CS}}$ pin is "H" level.					
21	RESET	I	Microcontroller	Reset input.         Setting this pin to "Low" initializes all the functions.         Initial status is as follows.         • Address of each RAM					
19	OSC0	I/O	C <sub>1</sub> , R <sub>1</sub>	Pin for RC oscillation.Resistors and capacitors are connected externally and constants vary depending on the $V_{DD}$ voltage used.The target oscillation frequency is 2MHz. $OSCO$ (RC oscillator circuit) *Refer to the Application Circuit.					

Parameter	Symbol	Condition	Rating	Unit
Supply Voltage (1)	V <sub>DD</sub>	—	-0.3 to +6.5	V
Supply Voltage (2)	$V_{FL}$	—	V <sub>DD</sub> – 45	V
Input Voltage	V <sub>IN</sub>	—	–0.3 to V <sub>DD</sub> +0.3	V
Power Dissipation	PD	Ta ≥ 25°C	541	mW
Storage Temperature	T <sub>STG</sub>	—	-55 to +150	°C
	I <sub>O1</sub>	COM1–16	-40 to 0.0	mA
Output Current	I <sub>O2</sub>	AD1–2	-20 to 0.0	mA
	I <sub>O3</sub>	SEG1–16	-10 to 0.0	mA

# ABSOLUTE MAXIMUM RATINGS

# **RECOMMENDED OPERATING CONDITIONS-1**

timen the unit power supp	5					
Parameter	Symbol	Condition	Min.	Тур.	Max.	Unit
Supply Voltage (1)	V <sub>DD</sub>	_	4.5	5.0	5.5	V
Supply Voltage (2)	V <sub>FL</sub>	_	V <sub>DD</sub> -42		V <sub>DD</sub> -20	V
High Level Input Voltage	VIH	All input pins except OSC0	$0.7 V_{DD}$		_	V
Low Level Input Voltage	VIL	All input pins except OSC0			$0.3 V_{DD}$	V
CP frequency	f <sub>C</sub>	_	—		2.0	MHz
Self-oscillation frequency	fosc	$R_1 = 8.2 \text{ k}\Omega \pm 5\%, C_1 = 82 \text{ pF} \pm 5\%$	1.4	2.0	2.6	MHz
Frame Frequency	f <sub>FR</sub>	DIGIT = 1 to 16, R <sub>1</sub> = 8.2 k $\Omega \pm 5\%$ , C <sub>1</sub> = 82 pF $\pm 5\%$	170	244	318	Hz
Operating Temperature	T <sub>op</sub>		-40	_	85	°C

# • When the unit power supply voltage is 5.0 V (typ.)

# **RECOMMENDED OPERATING CONDITIONS-2**

• When the unit power supply voltage is 3.3 V (typ.)	• When	the unit	power s	supply vol	ltage is 3	.3 V (typ.)
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- when the unit power supp	ij tonuge	18 515 + (tjp:)				
Parameter	Symbol	Condition	Min.	Тур.	Max.	Unit
Supply Voltage (1)	V <sub>DD</sub>	—	3.0	3.3	3.6	V
Supply Voltage (2)	$V_{FL}$	_	V <sub>DD</sub> -42		V <sub>DD</sub> -20	V
High Level Input Voltage	VIH	All input pins except OSC0	$0.8 V_{DD}$		_	V
Low Level Input Voltage	VIL	All input pins except OSC0	_		$0.2 V_{DD}$	V
CP frequency	f <sub>C</sub>	_	_		2.0	MHz
Self-oscillation frequency	f <sub>OSC</sub>	$R_1 = 6.8 \text{ k}\Omega \pm 5\%, C_1 = 82 \text{ pF} \pm 5\%$	1.4	2.0	2.6	MHz
Frame Frequency	f <sub>FR</sub>	DIGIT = 1 to 16, R <sub>1</sub> = 6.8 kΩ±5%, C <sub>1</sub> = 82 pF±5%	170	244	318	Hz
Operating Temperature	T <sub>op</sub>	_	-40	_	85	°C

# **ELECTRICAL CHARACTERISTICS**

# **DC Characteristics-1**

$(V_{DD} =$	5.0 V±109	%, $V_{FL} = V_{DD}$	– 42 V, <sup>–</sup>	a = −40 to +85°C, u	unless other	wise specif	ied)
Parameter	Symbol	Applied pin		Condition	Min.	Max.	Unit
High Level Input Voltage	V <sub>IH</sub>	CS, CP, DA, RESET		—	$0.7 V_{\text{DD}}$	—	V
Low Level Input Voltage	VIL	CS, CP, DA, RESET	SET —			$0.3 \ V_{DD}$	V
High Level Input Current	Iн	CS, CP, DA, RESET		$V_{\text{IH}} = V_{\text{DD}}$	-1.0	1.0	μA
Low Level Input Current	I <sub>IL</sub>	CS, CP, DA, RESET		$V_{IL} = 0.0 V$	-1.0	1.0	μΑ
High Level Output Voltage	V <sub>OH1</sub>	H1 COM1–16 I <sub>OH1</sub> = –30 mA			V <sub>DD</sub> – 1.5	_	V
	V <sub>OH2</sub>	AD1–2	l	<sub>DH2</sub> = -15 mA	V <sub>DD</sub> -1.5	—	V
	V <sub>OH3</sub>	SEG1-16	l	<sub>онз</sub> = –6 mA	$V_{DD}-1.5$	—	V
Low Level Output Voltage	V <sub>OL1</sub>	COM1-16 AD1-2 SEG1-16		_		V <sub>FL</sub> + 1.0	V
	I <sub>DD1</sub>		f <sub>OSC</sub> =	Duty = 15/16 Digit =1–16 All output lights ON	_	4	mA
Supply Current	I <sub>DD2</sub>	V <sub>DD</sub>	2 MHz, no load	Duty = 0/16 Digit = 1–8 All output lights OFF	_	3	mA

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# DC Characteristics-2

(VDD =	3.3 V±105	$\%, V_{FL} = V_{DD}$	- 42 V,	$Ia = -40$ to $+85^{\circ}C$ , i	uniess othe	rwise speci	tiea)		
Parameter					Min.	Max.	Unit		
High Level Input Voltage	V <sub>IH</sub>	CS, CP, DA, RESET		_		_	V		
Low Level Input Voltage	VIL	CS, CP, DA, RESET	—		_	0.2 V <sub>DD</sub>	V		
High Level Input Current	Ι <sub>Η</sub>	CS, CP, DA, RESET		$V_{\text{IH}} = V_{\text{DD}}$	-1.0	1.0	μA		
Low Level Input Current	Ι <sub>L</sub>	CS, CP, DA, RESET		$V_{IL} = 0.0 V$	-1.0	1.0	μA		
	V <sub>OH1</sub>	COM1-16	I <sub>OH1</sub> = -30 mA		$I_{OH1} = -30 \text{ mA}$		$V_{DD} - 1.5$	_	V
High Level Output	$V_{OH2}$	AD1–2	le	он2 <b>= –15 mA</b>	$V_{DD}-1.5$	_	V		
Voltage	V <sub>OH3</sub>	SEG1-16	I	<sub>OH3</sub> = –6 mA	$V_{DD}-1.5$	—	V		
Low Level Output Voltage	V <sub>OL1</sub>	COM1-16 AD1-2 SEG1-16		_	_	V <sub>FL</sub> + 1.0	V		
	I <sub>DD1</sub>		f <sub>osc</sub> =	Duty = 15/16 Digit =1–16 All output lights ON	_	3	mA		
Supply Current	I <sub>DD2</sub>	V <sub>DD</sub>	2 MHz, no load	Duty = 0/16 Digit = 1–8 All output lights OFF	_	2	mA		

# (V<sub>DD</sub> = 3.3 V±10%, V<sub>FL</sub> = V<sub>DD</sub> - 42 V, Ta = -40 to +85°C, unless otherwise specified)

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# **AC Characteristics-1**

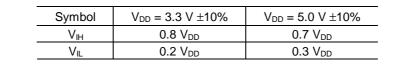
	$(V_{DD} = 5.0)$	V $\pm 10\%$ , V <sub>FL</sub> = V <sub>DD</sub> - 42 V,	Ta = $-40$ to $+85^{\circ}$ C, u	inless oth	nerwise s	specified)
Parameter	Symbol	Conditio	on	Min.	Max.	Unit
CP Frequency	f <sub>C</sub>		_	2.0	MHz	
CP Pulse Width	t <sub>CW</sub>	-	250		ns	
DA Setup Time	t <sub>DS</sub>		250		ns	
DA Hold Time	t <sub>DH</sub>		250		ns	
CS Setup Time	t <sub>CSS</sub>		250		ns	
CS Hold Time	t <sub>CSH</sub>	$R_1 = 8.2 \text{ k}\Omega \pm 5\%, \text{ C}$	16		μs	
CS Wait Time	t <sub>csw</sub>		250		ns	
Data Processing Time	t <sub>DOFF</sub>	$R_1 = 8.2 \text{ k}\Omega \pm 5\%, \text{ C}$	<sub>1</sub> = 82 pF±5%	8		μs
RESET Pulse Width	t <sub>WRES</sub>			250		ns
RESET Time	t <sub>RSON</sub>		250	_	ns	
DA Wait Time	t <sub>RSOFF</sub>	—	250	—	ns	
All Driver Output Slew	t <sub>R</sub>	C <sub>I</sub> = 100 pF	t <sub>R</sub> = 20 to 80%	—	2.0	μs
Rate	t⊢	$O_{I} = 100 \text{ pr}$	t <sub>F</sub> = 80 to 20%	—	2.0	μs

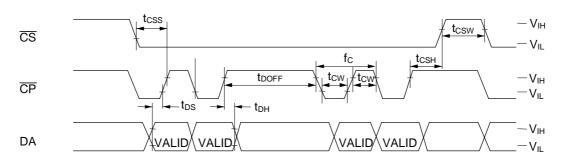
# AC Characteristics-2

$(V_{DD} = 3.3 \text{ V}\pm 10\%, V_{FL} = V_{DD} - 42 \text{ V}, \text{ Ta} = -40 \text{ to } +85^{\circ}\text{C}, \text{ unless otherwise specifie}$											
Parameter	Symbol	Condition			Max.	Unit					
CP Frequency	fc	—	_	2.0	MHz						
CP Pulse Width	t <sub>CW</sub>	—	250	_	ns						
DA Setup Time	t <sub>DS</sub>	—		250	_	ns					
DA Hold Time	t <sub>DH</sub>	—		250	—	ns					
CS Setup Time	t <sub>css</sub>	—			—	ns					
CS Hold Time	t <sub>CSH</sub>	$R_1 = 6.8 \text{ k}\Omega \pm 5\%, C$	16	_	μs						
CS Wait Time	t <sub>CSW</sub>	—	_								
Data Processing Time	t <sub>DOFF</sub>	$R_1 = 6.8 \text{ k}\Omega \pm 5\%, C$	₁ = 82 pF±5%	8	—	μs					
RESET Pulse Width	t <sub>WRES</sub>	—		250	—	ns					
RESET Execution Time	t <sub>RSON</sub>	—									
DA Wait Time	t <sub>RSOFF</sub>	—	250	—	ns						
All Driver Output Slew	t <sub>R</sub>	C. – 100 pE	—	2.0	μs						
Rate	t <sub>F</sub>	C <sub>I</sub> = 100 pF	t <sub>F</sub> = 80 to 20%	—	2.0	μs					

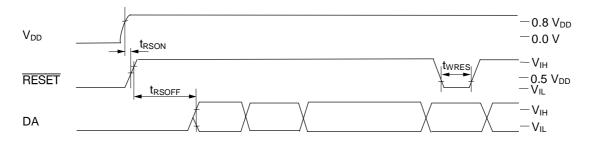
#### TIMING DIAGRAMS

#### 1) Data Input Timing





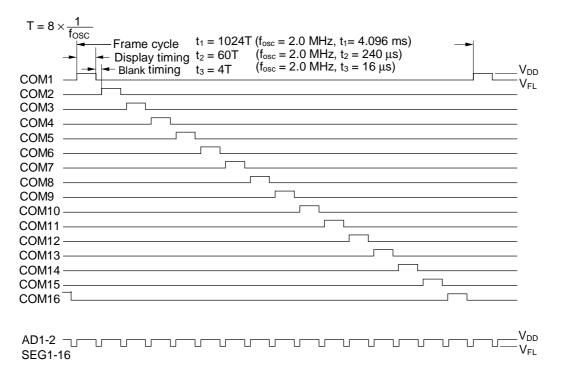
# 2) Data Input Timing



#### 3) Output Timing



# 4) Digit Output Timing (16-Digit, 15/16-Duty)



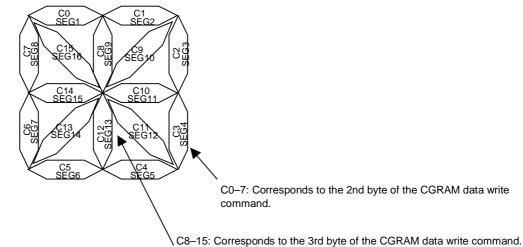
# FUNCTIONAL DESCRIPTION

#### **Command List**

	Command	LSB			First	byte	•		MSB	LSB	SB Second byte MSB				MSB			
		B0	B1	B2	B3	B4	B5	B6	B7	B0	B1	B2	B3	B4	B5	B6	B7	
1	DCRAM data write	X0	X1	X2	Х3	1	0	0	0	C0	C1	C2	C3	C4	C5	C6	C7	
0	000000	No		Vo	Vo	~		~	•	C0	C1	C2	C3	C4	C5	C6	C7	2nd byte
2	CGRAM data write	XU	X0 X1 X2	Х3	0	1	0	0	C8	C9	C10	C11	C12	C13	C14	C15	3rd byte	
3	ADRAM data write         X         X         X         X         X         1         1         0         0         C0         C1         *         *         *							*	*	*	*							
5	Display duty set	Display duty set D0 D1 D2 D3 1 0 1 0																
6	Number of digits set	K0	K1	K2	K3	0	1	1	0		: Don't care (n : Address setting for each RAM (n : Character code setting for each RAM (n : Display duty setting							
7	All display lights ON/OFF	L	н	*	*	1	1	1	0									
	Others (test mode)									Kn : Setting of the number of display digits								
H : All display lights ON setting L : All display lights OFF setting																		

When data is written to RAM (DCRAM, CGRAM, and ADRAM) continuously, addresses are internally incremented automatically. Therefore it is not necessary to specify the 1st byte to write RAM data for the 2nd and subsequent bytes.

Note: The test mode is used for inspection before shipment. It is not a user function.



# Positional Relationship Between SEGn and ADn (one digit)

#### Data Transfer Method and Command Write Method

Display control command and data are written by an 8-bit serial transfer. Write timing is shown in the figure below.

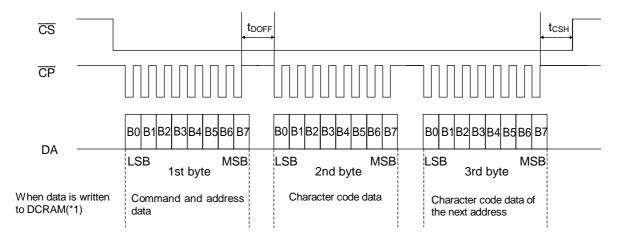
Setting the  $\overline{\text{CS}}$  pin to "Low" level enables a data transfer.

Data is 8 bits and is sequentially input into the DA pin from LSB (LSB first).

As shown in the figure below, data is read by the shift register at the rising edge of the shift clock, which is input into the  $\overline{CP}$  pin. If 8-bit data is input, internal load signals are automatically generated and data is written to each register and RAM.

Therefore it is not necessary to input load signals from the outside.

Setting the  $\overline{CS}$  pin to "High" disables data transfer. Data input from the point when the  $\overline{CS}$  pin changes from "High" to "Low" is recognized in 8-bit units.



\*1 When data is written to RAM (DCRAM, CGRAM, ADRAM) continuously, addresses are internally incremented automatically. Therefore it is not necessary to specify the 1st byte to write RAM data for the 2nd and subsequent bytes.

#### **Reset Function**

Reset is executed when the  $\overline{\text{RESET}}$  pin is set to "L", (when turning power on, for example) and initializes all functions.

Initial status is as follows.

- Address of each RAM..... Address 00H
- Data of each RAM ...... All contents are undefined.
- Number of display digits ..... 16 digits
- Brightness adjustment...... 0/16
- All display lights ON or OFF ..... OFF mode
- Segment output ...... All segment outputs go "Low."
- AD output...... All AD outputs go "Low."

Be sure to execute the reset operation when turning power on and set again according to "Setting Flowchart" after reset.

#### **Description of Commands and Functions**

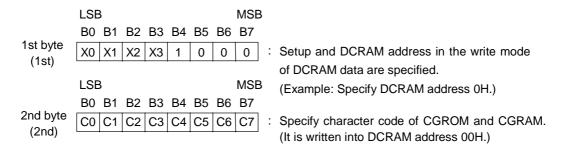
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1. "DCRAM data write" command
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(Specifies the address of DCRAM and writes the character code of CGROM and CGRAM.)

DCRAM (Data Control RAM) has a 4-bit address to store character codes of CGROM and CGRAM. A character code specified by DCRAM is converted to an alphanumeric character pattern via CGROM or CGRAM.

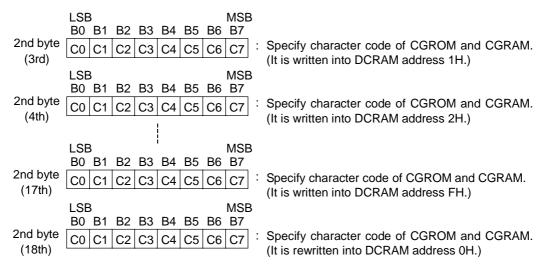
The DCRAM can store 16 characters worth of character codes.

[Command format]



To specify the character code of CGROM and CGRAM to the next address continuously, specify only character code as follows.

Since the address of DCRAM is automatically incremented, address specification is unnecessary.



X0 (LSB) to X3 (MSB): DCRAM address (4 bits: 16 characters worth) C0 (LSB) to C7 (MSB): Character code of CGROM and CGRAM (8 bits: 256 characters worth)

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HEX	X0	X1	X2	ХЗ	COM position	HEX	X0	X1	X2	ХЗ	COM position
0	0	0	0	0	COM1	8	0	0	0	1	COM9
1	1	0	0	0	COM2	9	1	0	0	1	COM10
2	0	1	0	0	COM3	А	0	1	0	1	COM11
3	1	1	1	0	COM4	В	1	1	0	1	COM12
4	0	0	1	0	COM5	С	0	0	1	1	COM13
5	1	0	1	0	COM6	D	1	0	1	1	COM14
6	0	1	1	0	COM7	E	0	1	1	1	COM15
7	1	1	1	0	COM8	F	1	1	1	1	COM16

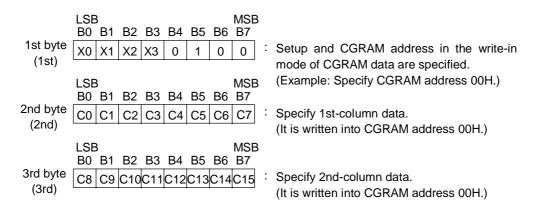
[Relationship between DCRAM addresses setup and COM positions]

2. "CGRAM data write" command

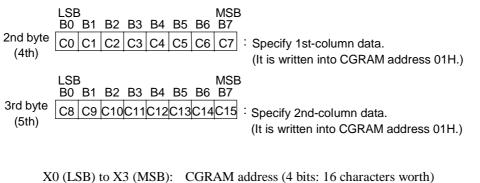
(Specifies the address of CGRAM and writes character pattern data.)

CGRAM (Character Generator RAM) has a 4-bit address to store alphanumeric character patterns. A character pattern stored in CGRAM can be displayed by specifying the character code (address) by DCRAM. The addresses of CGRAM are assigned to 00H to 0FH (All the other addresses are the CGROM addresses). The CGRAM can store 16 types of character patterns.

[Command format]



To specify character pattern data continuously to the next address, specify only character pattern data as follows. Since the address of CGRAM is automatically incremented, address specification is unnecessary. Data from the 2nd to 6th byte (character pattern) is regarded as one data item taken together, so 250 ns is sufficient for  $t_{DOFF}$  time between bytes.



C0 (LSB) to C15 (MSB): Character data of CGRAM (16 bits: 16 outputs per digit)

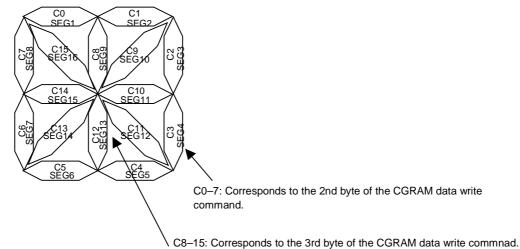
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HEX	X0	X1	X2	Х3	CGROM	HEX	X0	X1	X2	Х3	CGROM
					address						address
0	0	0	0	0	RAM00	8	0	0	0	1	RAM08
1	1	0	0	0	RAM01	9	1	0	0	1	RAM09
2	0	1	0	0	RAM02	А	0	1	0	1	RAM0A
3	1	1	1	0	RAM03	В	1	1	0	1	RAM0B
4	0	0	1	0	RAM04	С	0	0	1	1	RAM0C
5	1	0	1	0	RAM05	D	1	0	1	1	RAM0D
6	0	1	1	0	RAM06	E	0	1	1	1	RAM0E
7	1	1	1	0	RAM07	F	1	1	1	1	RAM0F

[Positional relationship between CGRAM addresses setup and CGROM addresses]

Refer to the ROM Code Tables attached later in this document.

#### Positional Relationship Between CGROM and CGRAM outputs



#### \*On CGROM

A CGROM (Character Generator ROM) has an 8-bit address to generate alphanumeric type matrix character patterns.

It has a capacity of 240 x 16 bits and can store 240 types of character patterns.

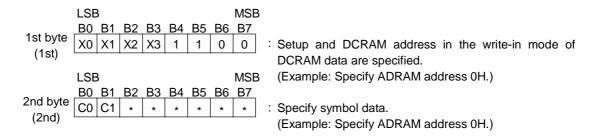
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3. "ADRAM data write" command

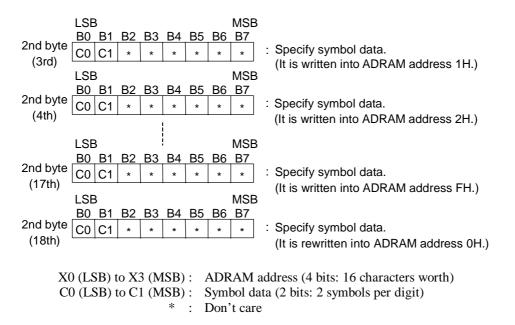
(Specifies the address of ADRAM and writes symbol data)

ADRAM (Additional Data RAM) has a 2-bit address to store symbol data. Symbol data specified by ADRAM is directly output without CGROM and CGRAM. (The ADRAM can store two types of symbol patterns for each digit.) The terminal to which the contents of ADRAM are output can be used as a cursor.

[Command format]



To specify symbol data continuously to the next address, specify only symbol data as follows. Since the address of ADRAM is automatically incremented, address specification is unnecessary.



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HEX	X0	X1	X2	Х3	COM positions	HEX	X0	X1	X2	Х3	COM positions
0	0	0	0	0	COM1	8	0	0	0	1	COM9
1	1	0	0	0	COM2	9	1	0	0	1	COM10
2	0	1	0	0	COM3	Α	0	1	0	1	COM11
3	1	1	1	0	COM4	В	1	1	0	1	COM12
4	0	0	1	0	COM5	С	0	0	1	1	COM13
5	1	0	1	0	COM6	D	1	0	1	1	COM14
6	0	1	1	0	COM7	E	0	1	1	1	COM15
7	1	1	1	0	COM8	F	1	1	1	1	COM16

[Relationship between ADRAM addresses setup and COM positions]

5. "Display duty set" command

(Writes display duty value into the duty cycle register.)

For display duty, brightness can be adjusted in 16 stages using 4-bit data. When power is turned on or when the  $\overline{\text{RESET}}$  signal is input, the duty cycle register value is "0". Always execute this command before turning the display on, then set a desired duty value.

[Command format]

LSB MSB B0 B1 B2 B3 B4 B5 B6 B7 1st byte D0 D1 D2 D3 1 0 1 0 : setup and duty value in display duty specification mode are specified.

D0 (LSB) to D3 (MSB) : Display duty data (4 bits: 16 stages worth)

[Relation between setup data and controlled COM duty]

	-	HEX	D0	D1	D2	D3	COM duty	HEX	D0	D1	D2	D3	COM duty
٢		0	0	0	0	0	0/16	0	0	0	0	1	8/16
		1	1	0	0	0	1/16	1	1	0	0	1	9/16
		2	0	1	0	0	2/16	2	0	1	0	1	10/16
		З	1	1	0	0	3/16	3	1	1	0	1	11/16
		4	0	0	1	0	4/16	4	0	0	1	1	12/16
		5	1	0	1	0	5/16	5	1	0	1	1	13/16
		6	0	1	1	0	6/16	6	0	1	1	1	14/16
		7	1	1	1	0	7/16	7	1	1	1	1	15/16

\* The state when power is turned on or when the  $\overline{\mathsf{RESET}}$  signal is input.

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# 6. "Number of display digits set" command

(Writes the number of display digits into the number-of-display-digits register.)

For the number of display digits, 1 to 16 digits can be specified using 4-bit data. When power is turned on or when a  $\overline{\text{RESET}}$  signal is input, the number-of-display-digits register value is "0". Always execute this command before turning the display on, then set a desired value.

[Command format]

 LSB
 MSB

 B0
 B1
 B2
 B3
 B4
 B5
 B6
 B7

 1st byte
 K0
 K1
 K2
 K3
 0
 1
 1
 0
 :
 Setup in display digits specification mode and digits value is specified.

K0 (LSB) to K3 (MSB): Data of the number of display digits (4 bits: 16 digits worth)

[Relation between data to be set and the number of digits of COM to be controlled]

HEX	D0	D1	D2	D3	No. of digits of COM	HEX	D0	D1	D2	D3	No. of digits of COM
• 0	0	0	0	0	COM1-16	0	0	0	0	1	COM1-18
1	1	0	0	0	COM1	1	1	0	0	1	COM1-9
2	0	1	0	0	COM1-2	2	0	1	0	1	COM1-10
3	1	1	0	0	COM1-3	3	1	1	0	1	COM1-11
4	0	0	1	0	COM1-4	4	0	0	1	1	COM1-12
5	1	0	1	0	COM1-5	5	1	0	1	1	COM1-13
6	0	1	1	0	COM1-6	6	0	1	1	1	COM1-14
7	1	1	1	0	COM1-7	7	1	1	1	1	COM1-15

\* The state when power is turned on or when the **RESET** signal is input.

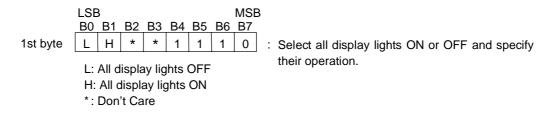
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ML9209-xx

7. "All display lights ON" and "All display lights OFF" commands (Turns the entire display ON and OFF, respectively.)

All display lights ON is used primarily for display testing. All display lights OFF is primarily used for display blink and to prevent false display upon power-on.

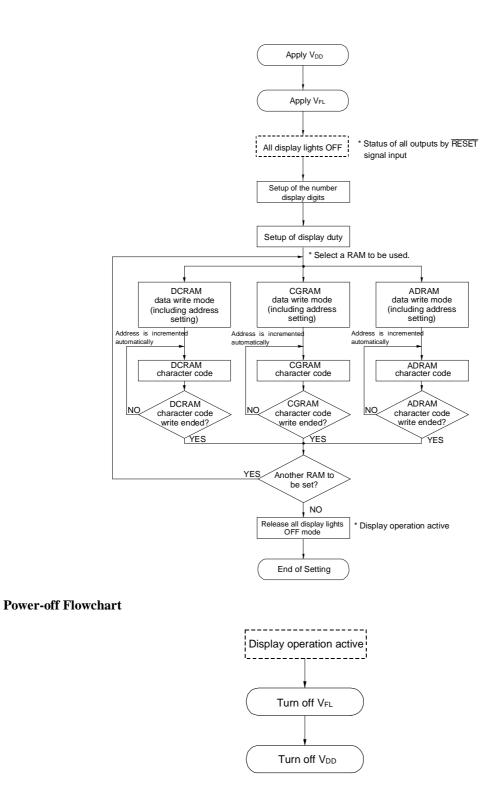
[Command format]



[Data to be setup and display state of SEG and AD]

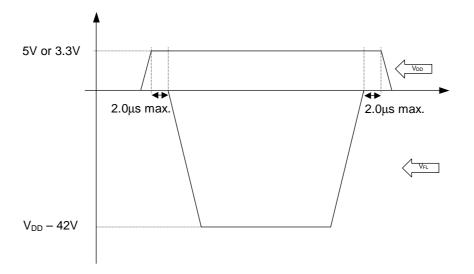
0	Normal display	
	Normal display	
0	Sets all outputs to Low	* The state when power is turned on or when RESET signal is input
1	Sets all outputs to High	
1	Sets all outputs to High	* Priority is given to the All display lights ON command.
	0 1 1	1 Sets all outputs to High

#### Setting Flowchart (Power applying included)

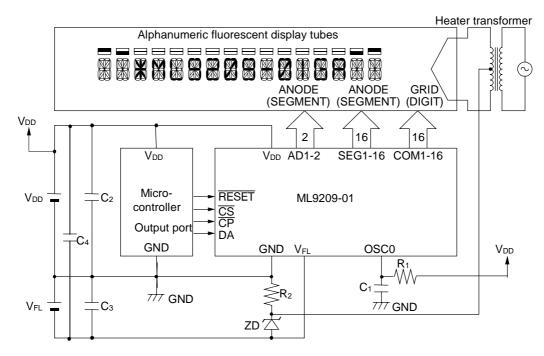


# NOTE ON APPLYING POWER

To prevent the IC from malfunctioning, turn on the logic power supply first, and then turn on the driver power supply when applying power. Also, for power-off, turn off the driver power supply first, then turn off the logic power supply.



# APPLICATION CIRCUIT

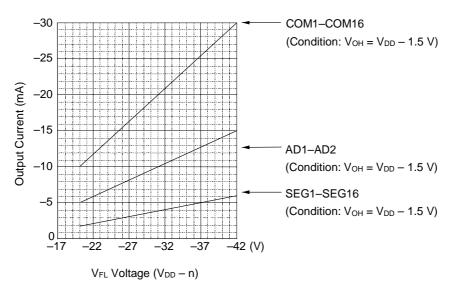


Notes:

- 1. The  $V_{DD}$  voltage depends on the power supply voltage of the microcontroller used. Adjust the value of the constants  $R_1$  and  $C_1$  to the power supply voltage used.
- 2. The  $V_{FL}$  voltage depends on the vacuum fluorescent display tube used. Adjust the value of the constants  $R_2$  and ZD to the voltage used.

#### Reference data

Shown below is a chart showing the  $V_{FL}$  voltage vs. output current of each driver. Care must be taken that the entire power consumption will not exceed the power dissipation.



V<sub>FL</sub> Voltage vs. Output Current of Each Driver

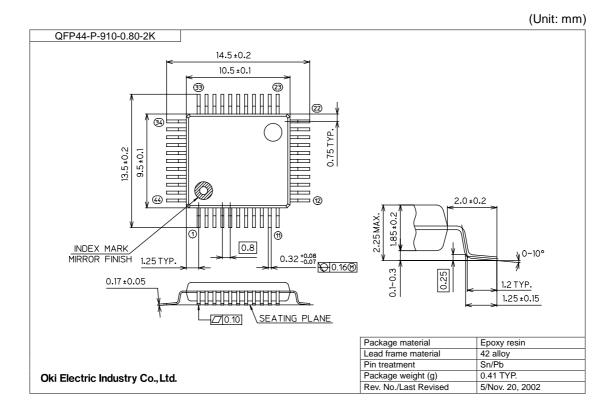
# ML9209-01 ROM CODE

\*ROM CODE\_A is the character set for SEGA1 to SEGA16. \*0000000b(00h) to 00001111b(0Fh) are the CGRAM\_A addresses

MSB																
LSB	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	RAM				88											
0001	RAM															
0010	RAM															
0011	RAM															
0100	RAM															
0101	RAM			X												
0110	RAM			X												
0111	RAM															
1000	RAM		$\mathbf{X}$													
1001	RAM				X		88									
1010	RAM		$\otimes$	X			X									
1011	RAM	X					X									
1100	RAM				X		X									
1101	RAM						X									
1110	RAM		×				X									
1111	RAM						×									

16 Seg	ment de	esign								14 Segr	nent des	ign		7 Segment desi
MSB LSB	0000	0001	0010	0011	0100	0101	0110	0111		0001	0010	0011	0100	0111
0000	RAM				X			X	3					8
0001	RAM													8
0010	RAM							X						8
0011	RAM													8
0100	RAM													8
0101	RAM			X					<u>}</u>			X		8
0110	RAM								j					8
0111	RAM													
1000	RAM								j					8
1001	RAM								j					8
1010	RAM													8
1011	RAM								) h					8
1100	RAM								Ĵ					8
1101	RAM								ð					8
1110	RAM								) d					8
1111	RAM								Ď					
			Ň	(								•		Ť
			ĺ	SEG SEG	_ (n) _	EG10	3			SEG8	SEG16	EG1	seg3	SEG1 800 SEG1 800 SEG1
			, (	SEG	15 5	EG11				K	SEG15	SEG		SEG7
	LOBERTA RECYA									SEG7	SEG14	SEG EG6	SEG	SEG4
	SEG6 ✓ SEG5 ♥ 16 Segment											egment	/	7 Segment

# PACKAGE DIMENSIONS



Notes for Mounting the Surface Mount Type Package

The surface mount type packages are very susceptible to heat in reflow mounting and humidity absorbed in storage.

Therefore, before you perform reflow mounting, contact Oki's responsible sales person for the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

# **REVISION HISTORY**

Document		Pa	ge					
No.	Date	Previous Edition	Current Edition	Description				
FEDL9209-01	Oct. 20, 2004	—	—	Final edition 1				

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